

## Give Us A Hand

### Judge: Preparation:

- Materials
    - Prints of the two sheets 1 and 2
    - 1 deck of standard playing cards (including Jokers)
    - Music stand or podium -- Table
  - Set the table 10 feet from the music stand or podium, leave room for 3 team members to stand behind the table and the podium
  - Place Sheet 2 – Practice Sheet on the music stand or podium
  - Place the playing cards on the table
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### Judge Instructions:

*(Judge: When team members enter the room, tell them)*

This is a hands-on challenge. You have 1 minute to select the five team members who will compete. The others must sit in these seats and watch or be escorted from the room. They may not assist in solving the problem and may not talk.

*(Judge: After 5 Team Members Chosen and seated, Read all the instructions, repeat, then Start the Time)*

1. Your problem is make hands of cards containing the same cards as those in the picture.
2. You will have 5 minutes to plan and practice and 3 minutes to make the hands to be scored. During practice time you may talk. You will develop a signaling system.
3. Before you, you have two stations – the hand building station with a deck of playing cards – the signaling station with a sheet showing the hands to be constructed.
4. Once practice time ends, you will form two groups – builders (at the building station) and signalers (at the signaling station). The signalers will be given a **new** sheet how the hands to be scored.
5. During scoring time, the signalers will signal the builders which cards are in each hand. During scoring time you must stand behind either the scoring station or the building station.
6. **During scoring time no one may talk.** Scoring will be as follows – 10 points for each card in the correct hand – minus 8 points for each card which is not in the correct hand.

*(Judge: Repeat all the instructions, then Start the Time)*

*(Judge: Announce the end of practice time. Once the team members are in position, start the scoring time and place Sheet 3 on the podium or music stand for the signalers)*

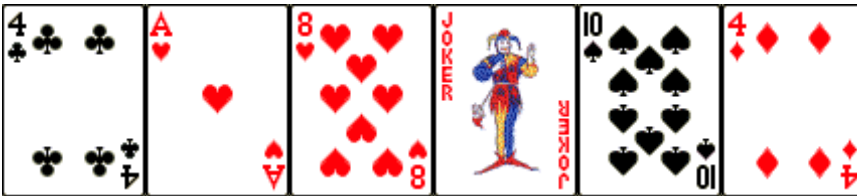
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Team Copy

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## Sheet 1 - Practice Sheet



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Sheet 2 - Problem Sheet

